

Non- Negotiables - Working Scientifically

	Non- Negotiables - Working Scientifically								
Year 1	<ul> <li>ask simple questions</li> </ul>	• ask simple questions • observe closely using simple equipment • perform simple comparative tests • identify, sort, group and classify • use my observations to help me suggest answers to questions • with guidance, begin to notice patterns and relationships • observe simple changes over time • find information using simple secondary sources							
Year 2	• ask simple questions and recognise they can be answered in different ways • observe closely using simple equipment • perform simple comparative tests • identify, sort, group and classify • use my observations to help me suggest answers to questions • gather and record simple data to help me answer questions • with guidance, begin to notice patterns and relationships • use simple secondary sources • observe changes over time • communicate ideas in a variety of ways								
	A	utumn	Spr	ing	Sumr	ner			
	"What makes me unique?"	"What makes the best toy ever?"	"How would Bear Grylls survive in Antarctica?"	"How is my life different to an African child?"	"Where does a butterfly come from?"	What would make the perfect seaside?			
Hierarchies	Understand Animals Including Humans         B9: Notice that animals, including humans, have         offspring which grow into adults.         B10: Investigate and describe the basic needs of         animals, including humans, for survival (water,         food and air).         Understand Evolution and Inheritance         B16: Identify how humans resemble their         parents in many features.	Understanding Movement, Forces and Magnets P1: Notice and describe how things move, using simple comparisons such as faster and slower. Compare how different things move. Understand Electrical Circuits P4: Identify common appliances that run on electricity. P5: Construct a simple series electrical circuit.	Understand the Earth's Movement in Space P6: Observe the apparent movement of the Sun during the day. P7: Observe changes across the four seasons. P8: Observe and describe weather associated with the seasons and how day length varies.	Investigate living Things B12: Explore and compare the differences between things that are living, that are dead and that have never been alive. B13: Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants and how they depend on each other. B14: Identify and name a variety of plants and animals in their habitats, including micro-habitats. B15: Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food.	Understanding Plants         B3: Observe and describe how seeds and bulbs grow into plants         Understanding animals including humans         B9: Notice that animals, including humans, have offspring which grow into adults.         B12: Explore and compare the differences between things that are living, that are dead and that have never been alive.         B13: Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants and how they depend on each other.	Investigate Materials C2: Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water and rock. C3: Describe the simple physical properties of a variety of everyday materials. C4: Compare and group together a variety of everyday materials on the basis of their simple physical properties. C3: Describe the simple physical properties of a variety of everyday materials. C4: Compare and group together a variety of everyday materials on the basis of their simple physical properties. C4: Compare and group together a variety of everyday materials on the basis of their simple physical properties. C6: Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick/rock, and paper/cardboard for particular uses.			
Resources	Washing Hands Rhyme (FSD? activity only) • Equipment: basins of cold water/cooking oil/glitter or cinnamon/paper towels (FSD? activity only)	Grandpa's surprise by Rosalind Beardshaw), Mrs Armitage Queen of the Road by Quentin Blake or similar. "The Wind Blew" By Pat Hutchins, "The Sun and the Wind" Aesop's fable – natural forces, 2 large hoops. Objects to sort into push, pull or push & pull e.g. spinning top, wind-up toy, Lego™, car, ball, pull along toy, elastic band, skipping rope, board rubber, pen, comb, paper clip, sticky tape. Straws & ping pong balls. Different activities with an emphasis on pushing & pulling e.g. Play dough, Lego™, toys cars, magnetic trains, etc. A ball for each child. A bat between each pair of children. balance bikes. Toy diggers in sand/soil. Topic books with pictures of vehicles, diggers, tractors, trains etc. Small world play with an emphasis on forces. Magnets (selection), range of games which use magnets, appliances that use mains electricity, batteries or both, e.g. CD player, mobile phone, watch, calculator, kettle, laptop, electric pencil sharpener, TV remote control, torch, moving toy, pictures of larger appliances, etc. 2 large hoops and labels for Venn diagram. Bulbs, bulb holders, batteries/cells, insulated wires, battery holders, buzzers, motors, crocodile clips and wires (chn should not use rechargeable batteries as they can get hot).	Inflatable Earth, weather symbols, calendars,	Trays/bags for collecting objects, topic books – animals native to Africa, images of animals native to Africa,	topic books about life cycles. Book about life cycles as 'Are you a ladybird?' Allen and Humphries, Life cycles - Frog by L Spilbury, Is that a frog? by C Llewellyn and A Parker, Growing Frogs by V French and A Bartlett. Amphibians by R Theodorou, Watch it Grow – Frog by B Watts, Oscar and the Frog by Geoff Waring. 'Life Cycle of a Sunflower' by Angela Royston, Soft paintbrushes, containers. Plastic models of mini- beasts. Compost in a tray, Stones, leaves, wood for different habitats. Paper, scissors and glue sticks. Sunflower seeds (2 per child). Sunflower head with seeds. Nature area (if available), Paper for zigzag book. Tanks etc for keeping tadpoles, Set of plastic minibeasts, life cycle topic books, string, scissors, thin black pens. Compost in a tray, plastic minibeasts to play with. Stones, leaves, wood for different habitats. collection of seeds that grow into trees (e.g. apple pips, acorns, seeds out of pine cones, conkers). cross section of a tree trunk, a tree seedling, plasticine, tape measures, different types of apples.	Collection of objects found/taken at the seaside, sand, wood, plastic,			
Vocabula	Human, grow, old, young, survive, breathe, eat, drink, bacteria, germs, hygiene, medicine, drugs, tablets, pills,	Force, push, pull, twist, direction, gravity, friction, magnet, magnetic, attract, repel, predict, appliance, electricity	Sun, moon, Earth, season, Autumn, Summer, Winter, Spring, month, year	Living, alive, dead, habitat, names of creatures and their young being studied,	Life-cycle, young, adult, egg, nymph, larva, chrysalis, pupae, nymph, min-beast, insect, roots, stem, flower and leaves, plant names,	Materials, wood, plastic, glass, rock, hard, soft, light, heavy, clear, opaque,			

	r	1	1	1	1	
	Year 1/2: To explore how humans	Year 1/2: To understand that a force makes	Year 1: To find out about different	Year 1/2: To be able to identify things	Year 1/2: To understand that animals have a life cycle.	Year 1/2: To be able to identify a
	grow as they get older.	things move. Activities: Ask for child to move the toy car.	seasons and how to describe them.	that are living, things that are dead	Activities: Read book about life cycle of a ladybird such as 'Are you a ladybird?' Introduce the term ' <u>life cycle</u> '	variety of common materials
		Introduce topic using a suitable story (suggestion	Year 2:	and things that have never been alive.	children to help you draw a diagram of what happens	Activities: Children will learn what
	Activities: Children will learn about	above). Group activity Using 2 large hoops to	Activities: Children will describe the	Activity: Children will begin to identify	in the book. Taking suggestions from the chn on f/c	different materials are. They will
	ways in which the body grows over	make a Venn diagram, help children sort objects	weather they can directly observe and	some life processes which indicate	draw eggs on leaf, then an arrow to picture larvae,	name seaside objects while thinking
	time, then either describe some	by which force is needed to move them or use	other types of weather they know of.	that animals and plants are alive. They	larva growing, pupa, pupa hatching, and ladybird and	about the material they are made
	changes in their own words, or	them e.g. spinning top, wind-up toy, Lego™, car,	They will describe what the weather is	will then identify and sort objects and	explain how it all starts again. If possible collect	from and their properties. The
	conduct a height investigation.	ball, pull along toy, elastic band, skipping rope,	normally like during different seasons,	organisms into group: living and non-	ladybirds in advance or go on a ladybird hunt and	children will be encouraged to group
	Outcomes:	board rubber, pen, comb, paper clip, sticky tape,	and what people might wear in	living things.	collect ladybirds, ladybird larvae, (or other beetles) to look at and draw. Talk about how to handle small	the objects in a variety of ways
	Year 1/2: Children know that	etc. Ask Is it a push, a pull or a push and pull?	different weather conditions.	Outcomes:	creatures. Use a soft paintbrush to pick them up and	Outcomes:
	humans grow as they get older •	Record individually or as a class/group as	Outcomes:	Year 1: Children identify living things •	put them in a container. Use plastic models as an	Year 1/2: Children know what a
		appropriate Children explore different practical	Year 1/2: Children name the seasons •	Children identify living things that	alternative. In a small group look carefully at ladybird	material is • Children identify a
	Children know that body parts will	activities as available with an emphasis on			with hand lenses. Demonstrate how to use lens. Ask	-
	grow in proportion • Children	pushing and pulling, e.g. a) Play dough b) Lego <sup>™</sup>	Children know that weather changes for	have died • Children identify things	What do you notice about the ladybird? How many	variety of common materials •
	describe the stages of human	c) Using straws to blow ping pong balls around a	each season • Children know that	that have never been alive	legs does it have? Do you think it has wings? Where are	Children describe what different
	development	tray d) Toy cars on road map and/or different	weather affects human activity		the wings? Where does it live? What does it eat?	materials feel like
1		surfaces e) Magnetic trains			Outcomes: Year 1: Children will know how to treat living creatures	
1		Outcomes:			with care.	
1		Year 1: Children ask questions and think how we			Children will understand that animals have a life cycle.	
		might answer them. Children find out about, and			Children will know that humans and other animals can produce offspring and that these offspring grow into	
1		describe the movement of familiar things.			adults.	
		Children know that a force makes things move.			Year 2: Children will know how to treat living creatures	
		Children k know that both pushes and pulls are			with sensitivity and care.	
		examples of forces.			Children will understand that animals have a life cycle. Children will know that humans and other animals can	
		Year 2: Children know that a force makes things			produce offspring and that these offspring grow into	
		move. Children know that both pushes and pulls			adults.	
1		are examples of forces.			Children will use simple scientific language to	
Lesson		Children use simple scientific language to			communicate ideas and to name and describe living	
es		communicate ideas about phenomena and			things, materials, phenomena and processes.	
-	Veen 4/2. To find out what a simple	processes. Year 1/2: To understand that forces can make	Veen 1/2. To find out about the second and	V 4/2 To understand that living	Veen 1. Te know shout the life such of a	Veen 1/2: Te surlans weeden shierte
	Year 1/2: To find out what animals,	things speed up and change direction.	Year 1/2: To find out about the seasons and how they are different.	Year 1/2: To understand that living	Year 1: To know about the life cycle of a	Year 1/2: To explore wooden objects
	including humans, need to survive.	Activities: Demonstrate bouncing ball -	Activities:	things need to live in suitable habitats.	butterfly Year 2: To be able to explain the life cycle of	and their properties. Activities: Children will explore and
		increasing the force each time. What happens	Outcomes: Children will study images,	Activities: Children will learn about		describe the material wood and identify
	Activities: Children will think about	when I increase the force? Which force am I	looking for clues as to which season it is –	what a habitat is, and what animals	a butterfly	different things it is used for. They will
	what our bodies can do. What are	using? Children explore freely. Explain that you	including weather conditions and plant	and plants need to survive in them.	Activities: Recap last week. Read "The Very	develop their scientific thinking skills
	the basic needs of animals, such as	are pushing the ball to the ground and the	growth.	They will then identify and group	Hungry Caterpillar". Which bits are based	when asking and answering questions
	eating, drinking and breathing.	ground is pushing back, changing the direction of	Year 1/2: Children can identify the seasons	animals by their habitats.	on fact and which bits are not true? What	about wooden seaside objects.
	They will consider how these needs	the ball. This time throw the ball up in the air.	Children can say how the seasons differ	Year 1/2: • Children know what a	do they think caterpillars really eat? Do they really turn into butterflies? Ask children to	Outcomes:
	vary between species, then explain	Tell them you are using a push to throw the ball	Children know the features of each of the	habitat is • Children know that	describe to you how the caterpillar changes.	Year 1/2: Children identify a variety of
	the needs of various animals in	up. Ask What is pulling the ball back down? One	seasons	animals and plants need to live in	Compare fiction/non-fiction. Children draw	common materials • Children describe
	their own words. Could explore	child rolling the ball towards the other child		habitats they are suited to • Children	a picture of an egg, caterpillar, chrysalis and	the material wood • Children talk about
	differences in shoe size between	holding the bat. Ask What do you think will		match animals and plants to suitable	butterfly. They use arrows to link each stage	the properties of wood relating to its
	children.	happen when the ball hits the bat?		habitats	and label each drawing.	purpose
	Outcomes:	It changes direction. Make up own games if time.			Outcomes:	
	Year 1/2:• Children know that all	Explore pushes and pulls online game. Write up			Year 1: Children will be able to talk about	
	animals, including humans, need	game/label push and pulls – changing			the life cycle of a butterfly.	
	food to survive • Children know	direction/speeding up.			Children will say why and how storybooks	
1	that all animals, including humans,	Outcomes:			and information books are different.	
	need water to survive • Children	Year 1/2: Children find out about, and describe			Year 2: Children will be able to explain	
		the movement of familiar things (for example,			clearly the life cycle of a butterfly.	
2 ו	know that all animals, including	cars going faster, slowing down, changing direction).			Children will say why and how storybooks	
sor	humans, need air to survive	Children know that both pushes and pulls are			and information books are different.	
Lesson		examples of forces.				

		Children recognise that when things change direction, there is a cause.				
		direction, there is a cause.				
		Year 1/2: To understand that forces can make things slow down. Activities: look at bicycle/tricycle – talk about the forces involved in riding a bike. Introduce the word 'friction' - a type of force that happens when two things rub together. Talk about other examples of friction (look at shoe soles, talk about tyres, football boots, a ball rolling on sand, grass, tarmac and so on. Encourage children to discuss a range of pictures ( <i>session resources</i> ). Help the children to identify forces and use correct vocabulary. Explore forces by using toy diggers in sand/soil. Careful observational drawing of bicycle/tricycle. Colour and label picture of bicycle. Use topic books with pictures of vehicles, diggers, tractors, trains, etc. Look for use of forces and draw pictures. Small world play with an emphasis on forces. Ride Balance bikes. Think and talk about friction <b>Outcomes:</b> Year 1: Children find out about, and describe the movement of familiar things (for example, cars going faster, slowing down, changing direction). Children know that both pushes and pulls are examples of forces. Children nind out about, and describe the movement of familiar things (for example, cars going faster, slowing down, changing direction). Children know that both pushes and pulls are examples of forces. Children nuderstand that forces can make things slow down. Year 2: Children find out about, and describe the movement of familiar things (for example, cars going faster, slowing down, changing direction). Children know that both pushes and pulls are examples of forces. Children understand that forces can make things slow down. Children understand that forces can make things slow down. Children begin to look at the part science has played in the development of many useful things.	Year 1/2: To find out about how animals are affected by the seasons. Activities: Children will consider ways in which the changing conditions of the seasons affect the lives of animals, focussing on the behaviour of robins during each season. They may either undertake sequencing activities, or work in groups to learn about behaviours of other animals. Outcomes: Year 1: Children say how the seasons differ • Children say how the different seasons affect animal behaviour • Children explain the terms 'adapt' and 'hibernate'	Year 1/2: To explore the plants and animals that live in seaside habitats. Activities: Children will identify features of seaside habitats and discuss which plants and animals might live in it, and where. They may then either identify and name a variety of organisms, or sort organisms into those found in seaside habitats, and those found in other habitats. Year 1/2: Children identify some animals in a seaside habitat • Children identify some plants in a seaside habitat • Children recognise how animals and plants in a seaside habitat are linked together	Year 1: To understand plants have life- cycles. Year 2: To be able to explain the life-cycle of a plant Activities: Tell another story involving a life- cycle. Discuss story and consolidate the life cycle concept. Go for a walk to nature area (if available) look at plants, flowers, seeds as appropriate. Ask <u>Can you count 5 different</u> <u>kinds of plants?</u> (Bring back leaves, seeds, and flowers to look at in class). Could plant sunflower seeds and follow growth (depending on season). Draw pictures of what happens to plants in different seasons. Draw/Paint a picture of a sunflower showing roots, stem, flower and leaves and stick on real sunflower seed. <b>Outcomes:</b> Year 1: Children can talk about the life cycle of a plant. Children can say what plants need to grow. Year 2: Children can explain the life cycle of a plant. Children can say what plants need to grow.	Year 1/2: To explore rock, its forms and its properties. Activities: Outcomes: Children will identify some common forms of rock as well as thinking about where they have seen it in its natural form. They will look closely at rocks when sorting and describing them. The alternative activity sees the children investigating sand, comparing how it feels and changes when water is added to it. Year 1/2: Children identify a variety of common materials • Children describe the material rock • Children talk about the properties of rock relating to its purpose
	Year 1: To describe the importance of	Year 1: To understand that magnets can pull and	Year 1: To find out about how humans are	Year 1/2: To be able to explore plants	Year 1: To understand the life-cycle of a tree	Year 1/2: To explore plastic and how it can be used depending on its properties
1		push. Year 2: To understand that magnets can pull and push and they can help us in many ways. Activities: Recap forces. Children use bar magnets to explore what is attracted to the magnet. Children explore the push and the pull with magnets. (repel and attract) Can they feel the force? What is a magnet? Adult led investigation could be to predict and test the strength of the forces in 3 different magnets (e.g. bar, horseshoe and disc magnets) and record findings. Give chn the opportunity to play with a	affected by the seasons. Year 2: To know how humans are affected by the seasons. Activities: Children will learn about how humans adapt their behaviour to survive during the changing seasons. They may then either explore in detail the ways in which clothing worn may change, or what food is available at different times of year. Outcomes: Year 1/2:• Children can explain how the seasons affect what we wear • Children explain how the	and animals in an unfamiliar habitat. Activities: Children will identify characteristics of animals which give clues about the habitats they live in. They will then discuss what a variety of habitats are like, then either describe what they provide for the organisms that live in them, or how organisms are adapted to suit their habitat.	Year 2: To understand the life-cycle of a tree and to care for the environment Activities: Look at a collection of seeds that grow into trees (e.g. apple pips, acorns, seeds out of pine cones, conkers). Talk about the fact that huge trees can grow from tiny seeds. Ask <u>What</u> will they need to grow? Talk about why it is important to plant trees. Talk about how trees have a life cycle. See how far chn can get explaining it to you and draw the different stages on the flip chart. Draw out the difference in	be used depending on its properties. Activities: Explore plastic and the many different forms and purposes it has with your class. Your children will begin by identifying and describing some common seaside objects that have different properties. They will be encouraged to think carefully about why a product's purpose affects the properties the material needs. Outcomes: Year 1/2: Children identify a variety of common materials • Children describe the

	explore how germs are transmitted using a scientific model. Outcomes: Year 1: Year 2: • Can the children use their own experiences to make predictions? • Can the children observe patterns? • Can the children talk about what they have found out?	range of different types of magnets and materials. Give chn the opportunity to play with a range of games that use magnets, depending on what you have available, e.g. trains linked by magnets, magnetic letters, fishing game, ladybirds. <b>Outcomes:</b> <b>Year 1:</b> Children understand that magnets can pull and push. Children can talk about some ways that magnets help us. <b>Year 2:</b> Children understand that magnets can pull and push. Children can talk about some ways that magnets help us. <b>Year 2:</b> Children understand that magnets can pull and push. Children can talk about some ways that magnets help us.	seasons affect what we do • Children understand that different food grows in different seasons	Year 1/2: Children name some different types of habitats • Children describe different types of habitats • Children compare habitats and the animals and plants that live in them	timescale between the life cycle of a sunflower and a tree. <b>Plant seeds,</b> Order leaves collected on walk by size or other criteria, stick on strip of paper in order, draw life-cycle. <b>Outcomes:</b> <b>Year 1:</b> Children can talk about why it is important to plant trees. Children can talk about how some life cycles take a long time. <b>Year 2:</b> Children know about different kinds of plants and animals in the local environment. Children begin to know we need to care for the environment.	material plastic • Children talk about the properties of plastic relating to its purpose
Lesson 5	Year 1/2: To find out how to eat a healthy, balanced diet. Activities: Outcomes: Year 1: Children will learn about foods: which are more/less healthy, then either sort foods, or plan, prepare and describe some healthy foods. Year 2: • Do children know why we eat and why it is important to eat a balanced diet? • Do children know which foods we should eat most and least of? • Can children suggest meals that would be good for them?	Year 1: To understand that many appliances use electricity Year 2: To understand that many appliances use electricity – some use mains electricity and some use batteries. Activities: What de we know about electricity – how does electricity light a bulb? Discuss electric power from mains and batteries. Discuss how we use electricity. Which appliances use mains electricity and which use batteries? Do some use both? Sort appliances into 2 large overlapping hoops (Venn diagram). Outcomes: Year 1: Children can identify everyday appliances that use electricity. Children understand that some electric appliances use mains electricity through a plug, and some use batteries. Year 2: Children can identify everyday appliances that use electricity. Children understand that some electric appliances use mains electricity through a plug, and some use batteries. Year 2: Children can identify everyday appliances that use electricity. Children understand that some electric appliances use mains electricity through a plug, and some use batteries. Children realise that some appliances can use either mains (plug) or battery electricity and that the battery has a limited time of operation and needs recharging or changing.	Year 1/2: To find out about the day length is affected by the seasons. Activities: Children will learn how the length of day and night, and the times at which they occur, change throughout the year. They may either answer questions about given information, or sort activities into the seasons for which they are most appropriate. Outcomes: Year 1/2:• Children identify which season has the shortest days • Children identify which season has the longest days • Children know the sun rises in the morning and sets in the evening	Year 1: To be able to explore and a micro-habitat. Year 2: To be able to explore and describe a micro-habitat. Activities: Children will learn about micro-habitats and the organisms that live in them. They may then either explore micro-habitats outside, or describe and categorise given sets of mini-beasts according to some of their characteristics. Outcomes: Year 1: Year 2: Children know what a micro- habitat is • Children name some micro-habitats • Children identify and describe some of the animals that live in micro-habitats	Year 1: To be able to talk about the life cycle of a frog Year 2: To be able to explain the life cycle of a frog Activities: Remind about life cycles studied so far. ' <u>amphibian</u> ' - means ' <u>having two</u> <u>lives</u> ' - can live on land or in water. The young (larvae) often look very different to their parents. Focus on frog life-cycle. If you are following development of real tadpoles make charts and drawings over time. Look at different species of frogs. Outcomes: Year 1: To be able to talk about the life cycle of a frog. To understand that there are lots of different species of animals. Year 2: To be able to clearly explain the life cycle of a frog. To relate life processes to animals and plants found in the local environment. To understand how to treat animals with care and sensitivity.	Year 1/2: To recap what we have learnt about seaside materials. Activities: Recap everything that you have learnt about seaside materials, by encouraging your class to think about the purpose and properties of different objects. Your class can identify objects being described or they can be challenged to make one of two seaside objects, thinking carefully about the materials they should use. This final lesson ends with an end of unit quiz. Outcomes: Year 1/2: Children identify a variety of common materials • Children describe a variety of materials • Children explain the purpose of an object
Lesson 6	Year 1: Year 2: To find out why exercise is important to keep our bodies healthy. Activities: Children will consider the importance of exercise, and how different exercises, sports and activities affect different parts of the body. They may then either undertake a sorting activity, or plan a course of exercises. Outcomes:	Year 1: To be able to make a complete circuit Year 2: To be able to make a complete circuit using a battery (cell), wires and bulbs. Activities: Give each pair of children a piece of wire (approx 25 cm) stripped at each end, a wire, bulb and a cell/battery (1.5 volt size C or D). Do not give them battery or bulb holders at this stage. Ask - How can you make the bulb light up? They will need to work co-operatively as a pair to make it happen. Once one pair has achieved it they show others until everyone can do it, and	Year 1: To investigate the weather Year 2: To investigate the weather during the seasons. Activities: Children will complete given pictograms using given sets of data to show changes in weather, or frequency of different types of clothes worn, during each season. Outcomes: Year 1: Children gather weather data • Children use data to create a model of a pictogram	Year 1: To explore food chains in a habitat Year 2: To be able to construct and explain a simple food chain Activities: Children will begin to understand how organisms in a habitat are dependent upon one another, and that these dependencies can be shown as food chains. They may then either complete given food chains, or try to make food chains from a given set of organisms. Outcomes:	Year 1: To begin to ask questions about what I want to find out. Year 2: To ask questions [for example, 'How?', 'Why?', 'What will happen if?'] and decide how they might find answers to them. Activities: Mini-beasts – scientist are always asking questions – what questions do we want to find out about the mini-beasts? the last lifecycle we are going to learn about is the dragonfly. Show the children the life cycle sequence	Year 1: Year 2: Activities: Outcomes: Year 1: Year 2:

Year 1/2: Children know that exercise	do it again. The children draw a simple labelled	Year 2: Children gather weather data over a	Year 1: Children know that animals and	Outcomes:
is an important part of keeping our	diagram to show how they did it, labels on board	period of time • Children use data to create	plants in a habitat are dependent on each	Year 1: To be able to ask questions and
bodies healthy • Children identify	or display. Use bulb holder, crocodile clips and	a pictogram • Children answer questions	other for food	decide how we can answer them.
some of the changes that take place in	wires and a battery holder - Ask - Could you	about their data	Year 2: Children know that animals and	To understand that all living things have a
our body when we exercise • Children	make the bulb light up on your own? Add		plants in a habitat are dependent on each	life cycle.
name various ways they can exercise	buzzer/motor.		other for food • Children construct a	Year 2: To be able to ask questions and
different parts of their bodies?	Outcomes:		simple food chain • Children construct	decide how we can answer them.
	Year 1: Children can make a bulb light using		food chains that include humans	To understand that all living things have a
	wires and battery (cell).			life cycle.
	Children begin to present results using drawings.			To be able to explain the life-cycle of a
	Year 2: Children use scientific language to name			dragon-fly
	& describe phenomena & processes.			
	Children know how to make a simple series			
	circuits involving batteries, wires, bulbs and			
	other components.			
	Children can present results using drawings.			

Assessment	Criteria
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	Working Scientifically	Understand Animals Including Humans	Understanding Movement, Forces	Understand the Earth's Movement in	Investigate living Things	Understanding Plants and Understanding	Investigate Materials
		and Understand Evolution and Inheritance	and Magnets and Understand Electrical Circuits	<u>Space</u>		animals including humans	
	I can • ask simple questions •	l can;	l can:	l can:	I can:	l can:	I can:
	observe closely using simple	<ul> <li>notice that animals, including humans, have</li> </ul>	<ul> <li>notice and describe how things</li> </ul>	•observe the apparent movement of the	•explore and compare the differences	•observe and describe how seeds and	<ul> <li>identify and name a variety of everyday</li> </ul>
	equipment • perform simple	offspring which grow into adults.	move, using simple comparisons	Sun during the day.	between things that are living, that are dead	bulbs grow into plants	materials, including wood, plastic, glass,
	comparative tests • identify,	•investigate and describe the basic needs of	such as faster and slower.	•observe changes across the four	and that have never been alive.	I can:	metal, water and rock.
	sort, group and classify • use	animals, including humans, for survival (water,	<ul> <li>compare how different things</li> </ul>	seasons. •observe and describe weather	•ildentify that most living things live in	<ul> <li>notice that animals, including humans,</li> </ul>	•describe the simple physical properties
	my observations to help me	food and air).	move.	associated with the seasons and how	habitats to which they are suited and	have offspring which grow into adults.	of a variety of everyday materials.
	suggest answers to questions •		I can:	day length varies.	describe how different habitats provide for	•explore and compare the differences	•compare and group together a variety
	with guidance, begin to notice	I can :	•identify common appliances that		the basic needs of different kinds of animals	between things that are living, that are	of everyday materials on the basis of
	patterns and relationships •	aldontify how hymony recomble their perents in	run on electricity.		and plants and how they depend on each	dead and that have never been alive.	their simple physical properties.
	observe simple changes over	•Identify how humans resemble their parents in	•construct a simple series		other.	aidentify that most living things live in	•describe the simple physical properties
	time • find information using	many features.	electrical circuit.		•identify and name a variety of plants and	•identify that most living things live in habitats to which they are suited and	of a variety of everyday materials.
	simple secondary sources				animals in their habitats, including micro-	describe how different habitats provide	•compare and group together a variety
					<ul> <li>habitats.</li> <li>describe how animals obtain their food</li> </ul>	for the basic needs of different kinds of	of everyday materials on the basis of
					from plants and other animals, using the	animals and plants and how they depend	their simple physical properties.
					idea of a simple food chain, and identify and	on each other.	<ul> <li>identify and compare the suitability of a variety of everyday materials, including</li> </ul>
-					name different sources of food.		wood, metal, plastic, glass, brick/rock,
Year							and paper/cardboard for particular uses.
Ye							and paper/calaboard for particular uses.
	I can • ask simple questions and						
	recognise they can be answered						
	in different ways • observe						
	closely using simple equipment						
	perform simple comparative						
	tests • identify, sort, group and						
	classify • use my observations						
	to help me suggest answers to						
	questions • gather and record						
	simple data to help me answer						
	questions • with guidance, begin to notice patterns and						
	relationships • use simple						
	secondary sources • observe						
	changes over time •						
, TE							
Year	of ways						
	OT Ways						